AMENDMENTS TO THE CLAIMS

1. (Currently amended) A ~~method of wagering on horse races in an event having races,~~ ~~the~~ method comprising <u>the steps of</u>:

~~predetermining a quantity of the event's races to be included in a wager;~~

<u>from among races at an event having a plurality of horse races,</u> allowing a player to choose <u>winners of each of</u> a plurality of the event's races to be included in <u>a unified</u> ~~the~~ wager, <u>the choices available to the player permitting the player to choose horses in a non-consecutive plurality of races from among</u> ~~wherein the player is required to choose a number of chosen races equal to the predetermined quantity of~~ the event's races;

~~allowing the player to select a winner for each of the chosen races, the selected winners included in the wager;~~ and

paying the player if a ~~predetermined~~ number of the selected winners <u>within the unified wager</u> win corresponding chosen races.

2. (Currently amended) The method ~~of wagering on horse races~~ of claim 1 wherein:

the <u>player indicates multiple horses for at least one race of</u> ~~predetermined quantity of the event's races included in the wager is less than a total number of races in~~ the event.

3. (Currently amended) The method ~~of wagering on horse races~~ of claim 1 wherein:

the <u>choices available to the player permit the player to choose horses in</u> ~~predetermined quantity of the event's races is~~ five <u>non-consecutive races</u>.

4. (Currently amended) The method ~~of wagering on horse races~~ of claim 1 wherein:

~~paying~~ the player<u>'s unified wager pays only</u> ~~if the predetermined number of selected winners win corresponding chosen races comprises paying the player~~ if all of the selected <u>horses</u> ~~winners~~ win corresponding chosen races.

5. (Currently amended) The method ~~of wagering on horse races~~ of claim 1 wherein:

the player's unified wager pays if fewer than all ~~the predetermined number of~~ selected horses win ~~ners is less than a total number of winners for the chosen~~ their races.

6. (Currently amended) A ~~method of wagering on horse races in an event having a plurality of races, the~~ method performed by a player to wager on horse racing, comprising the steps of:

~~receiving information specifying a predetermined number of event races to be included in a wager;~~

from among races at an event having a plurality of horse races, selecting one or more horses in each of a plurality of event races to be included in a unified ~~the~~ wager, the choices available to the player permitting the player to choose horses in a non-consecutive plurality of chosen races from among ~~the number of selected races equal to the predetermined number of~~ event races to form the unified wager;

~~selecting a winner for each of the selected races in the wager;~~ and

receiving a payout if a ~~predetermined~~ number of selected horses within the unified wager perform consistent with the unified wager in ~~winners win~~ corresponding chosen races.

7. (Currently amended) The method ~~of wagering on horse races~~ of claim 6 further comprising the step of: ~~wherein the selected races are not run consecutively~~

receiving from the player a bet on multiple contestants for a single contest.

8. (Currently amended) The method of wagering on horse races of claim 6 further comprising the step of: ~~wherein the wager is for at least one dollar~~

paying the player if at least one of the selected contestants places in a corresponding selected event contest.

9. (Currently amended) A computer assisted method ~~for administering betting on a plurality of races within a racing event using a computer for assistance~~, comprising the steps of:

publishing race information associated with a [[the]] racing event ~~to a plurality of players for use in wagers~~;

~~establishing a predetermined quantity of the event races to be included in wagers~~;

receiving from each of a plurality of players respective ~~a first selection of a subset of the plurality of races within the racing event from each of the plurality of players, the number of races in the first selection corresponding to the predetermined quantity; receiving a second~~ selections of predicted winners for each of a plurality of races at the racing event ~~from each of the plurality of players, each of the predicted winners corresponding to at least one of the races in the first selection,~~ the selections available to each player permitting the player to choose horses in a non-consecutive plurality of races from among the event's races, the ~~first and second~~ selections of each player included in a unified respective wager corresponding to that respective player;

receiving from each of the plurality of players a bet associated with the wager corresponding to that player;

pooling at least a portion of each bet to form a pool;

receiving results from ~~each~~ races within the racing event;

identifying a set of winning players from the plurality of players by determining which of one or more players of the plurality of players correctly selected ~~each~~ predicted winners in their respective ~~second~~ selections ~~for each race within the first selection~~; and

sending at least a portion of the pool to one or more identified winning players.

10. (Currently amended) The computer assisted method of claim 9 wherein:

the ~~first~~ selection ~~of the subset of the plurality~~ of races and ~~the second selection of~~ predicted winners ~~for each race in the second selection~~ is associated with a game card.

11. (Currently amended) The computer assisted method of claim 10 wherein:

the number of races that must be selected by each player is established by a sponsor of the wagering system ~~data on the game card is transferred to the computer~~.

12. (Currently amended) The computer assisted method of claim 9 wherein:

the players are further provided the opportunity to indicate multiple horses for at least one race ~~results from each race within the racing event are input into the computer~~.

13. (Previously presented) The computer assisted method of claim 9 wherein:

for at least one player of the plurality of players the first selection of races is a subset of nonconsecutive races.

14. (Currently amended) The computer assisted method of claim 9, wherein:

~~A wager in an event having races, the wager comprising a bet that a particular entry selected by a bettor in each of a plurality of the races will be a winning entry,~~ the players respectively select a single horse for each selected race ~~plurality of races comprise a predetermined number of races that are selected by the bettor~~.

15. (Currently amended) A ~~method of accepting bets on an event having a plurality of event contests, the~~ method comprising the steps of:

~~selecting a predetermined quantity of the event contests for a wager;~~

receiving from a user a selection of event contests, from among the plurality of contests within an event ~~contests, to be included in the wager, the number of selected event contests corresponding to the predetermined quantity of event contests;~~ and ~~receiving from the user~~ a selection of contestants in ~~corresponding to~~ each of a plurality of the ~~selected~~ event's contests, and establishing a unified wager based on the outcome of the selected contestants, the selections available to the user include selecting contestants from a non-consecutive plurality of contests within the event; and

paying the user a winning on the unified wager based on the performance of the selected contestants in the selected contests.

16. (Currently amended) The method of claim 15 further comprising the step of: receiving from the user a bet on multiple the selected contestants for a single contest.

17. (Previously presented) The method of claim 15 further comprising paying the user if a predetermined number of the selected contestants wins a corresponding selected event contest.

18-21. (Canceled)

22. (Currently amended) The method of claim 15 wherein:

the user's unified wager pays if fewer than all selected contestants win their respective the predetermined quantity is less than a total number of contests in the event.

23. (Currently amended) The method of claim 15 further comprising the step of:

after one or more contests are decided, receiving a further unified wager on the terms of claim 15 from a user based on the remaining contests of the event paying the user if a preselected quantity of the selected contestants wins a corresponding selected event contest.

24. (Previously presented) The method of claim 15 further comprising:

paying the user if at least one of the selected contestants places in a corresponding selected event contest.

25. (Currently amended) An apparatus system for betting on an event having a plurality of event contests, comprising:

a processor operable to determine a predetermined quantity of the event contests for a wager; and

a processor having an interface coupled to the processor and operable to:

receive from a user ~~a selection of event contests, from among the plurality of event contests, to be included in the wager, the number of selected event contests corresponding to the predetermined quantity of event contests; receive from the user~~ a selection of contestants in ~~corresponding to~~ each of <u>a plurality of contests at</u> the ~~selected~~ event ~~contests,~~ <u>the interface permitting the user to select contestants in a non-consecutive plurality of contests from among the event contests on which to wager, the selected contestants forming a unified wager</u>; and

~~wherein~~ the processor <u>being</u> [[is]] further operable to determine <u>whether the unified wager is a winning wager,</u> based <u>at least in part</u> on ~~whether~~ a ~~predetermined~~ number of <u>the</u> selected contestants <u>that win</u> ~~won~~ the corresponding selected event contests~~, if the user is a winner~~.

26. (Currently amended) The <u>apparatus</u> ~~system~~ of claim 25, the interface further operable to receive from the user a bet on the selected contestants.

27. (Currently amended) Logic embodied in a computer readable medium, the <u>logic</u> ~~computer readable medium~~ comprising code operable to:

~~select a predetermined quantity of the event contests for a wager;~~

receive from a user a selection ~~of event contests,~~ from among the plurality of <u>contestants in contests at an</u> event ~~contests, to be included in the wager, the number of selected event contests corresponding to the predetermined quantity of event contests; and   receive from the user~~ a selection of contestants <u>in</u> ~~corresponding to~~ each of <u>several</u> ~~the selected~~ <u>contests within an</u> event ~~contests,~~ <u>the selection available to the user including selecting contestants from a non-consecutive plurality of contests within the event to form a unified wager</u>; and

determine <u>whether the user is a winner,</u> based on ~~whether~~ a ~~predetermined~~ number of selected contestants <u>within a unified wager</u> won the corresponding selected event contests~~, if the user is a winner~~.

28. (Currently amended) The logic of claim 27, <u>further</u> ~~computer readable medium~~ comprising code ~~further~~ operable to receive from the user a bet on the selected contestants.

29. (Currently amended) The method ~~of wagering on horse races~~ of claim 6 further comprising the step of:

placing a bet on the selected winners.

30. (Currently amended) A method ~~for receiving bets on an event having a plurality of event contests,~~ comprising the steps of:

~~predetermining a quantity of event contests for a betting pool;~~

receiving a first wager associated with a first player, wherein the first wager identifies ~~a first plurality of event contests selected by the first player,~~ a winner for each of a ~~the~~ first plurality of event contests selected by the first player, and a first wager amount, the choices available to the first player including choosing winners of a non-consecutive plurality of contests from among the contests of the event to form a first unified wager ~~wherein a number of event contests in the first plurality is equal to the predetermined quantity;~~

receiving a second wager associated with a second player, wherein the second wager identifies ~~a second plurality of event contests selected by the second player,~~ a winner for each of a [[the]] second plurality of event contests selected by the second player, and a second wager amount, the choices available to the second player including choosing winners of a non-consecutive plurality of contests from among the contests of the event to form a second unified wager ~~wherein a number of event contests in the second plurality is equal to the predetermined quantity;~~

adding the first wager amount and the second wager amount to a [[the]] betting pool; and

determining at least one winning player for the pool, based at least in part on correct identification of ~~wherein each winning player is associated with a wager that correctly identifies a~~ winners for each of the event contests selected by that player within that player's unified wager.

31. (Previously presented) The method of claim 30, wherein:

at least one of the event contests selected by the first player is not included in the plurality of event contests selected by the second player.

32. (Currently amended) The method of claim 30, wherein:

the <u>first player selects contest winners after completion of the first contest of the</u> event ~~contests in the first plurality of event contests comprise non-consecutive event contests within the event~~.

33. (Currently amended) The method of claim 30, further comprising <u>the step of</u>:

receiving a third wager associated with a third player after an event contest in one of the first plurality of event contests and the second plurality of event contests has begun, wherein the third wager identifies a third plurality of ~~event contests selected by the third player, a~~ winner<u>s</u> for each of the third plurality of event contests, and a third wager amount~~, wherein a number of event contests in the third plurality is equal to the predetermined quantity~~.

34. (Previously presented) The method of claim 30, further comprising calculating a payout amount for the at least one winning player based on a total of the betting pool.

35. (Previously presented) The method of claim 34, further comprising initiating a payout of the payout amount to the at least one winning player.